

Project Hour Breakdown

Fall 2009

COURSE/PROJECT	SESSION LENGTH	COURSE/PROJECT	SESSION LENGTH
MP 318 Live to 2 Soundalike Jingle	BSX-4 hours BSX-4 hours O/D-4 hours Mix-4 hours BSX-4 hours O/D-2 hours Mix-2 hours	MP 431 Midterm Final	BSX-4 hours O/D-4 hours Mix-2 hours BSX-4 hours O/D-3 hours Mix-3 hours
MP 320 Midterm Final	BSX-4 hours O/D-2 hours Mix-4 hours BSX-4 hours O/D-3 hours O/D-3 hours Mix-6 hours	MP 461 Midterm Final *Student may break down the hours as they wish.	12 hrs. 14 hrs.
MP 340 Exp. 1 Exp. 2 Exp. 3 Exp. 4 (Group of 2)	2 hours 2 hours 2 hours 4 hours	MP 471 (Rock Project) BSX Mix (HipHopProject) BSX Mix (Mix Project) Set-Up 5.1 Mix 1 5.1 Mix 2	4 Hrs 4 Hrs 4 Hrs 4 Hrs 4 Hrs 4 Hrs
MP 340 Engineer to be assigned to at least 1 MP 225 Lab		MP P455 Soundalike (BSX & Mix) Original (BSX & O/D) Original (Mix 1 & Mix 2)	4 Hrs each 4 Hrs each 4 Hrs each
MP 441 Exp. 1 Exp. 2 Exp. 3 Exp. 4	2 hours 2 hours 4 hours 4 hours	MP P456 Please review Booking Map for Studio use	2 Hrs each
MP 385 Exp.	2 hours	MP P457 Please review Booking Map for Studio use	2 Hrs
MP 421 All Projects Team of 2 Except Final Sur Mix	Foley Record (4 Hrs) ADR Record (4 Hrs) ADR Mix (4 Hrs) SFX Sur Mix (4 Hrs)	MP P458 Teams of 2	2 Hrs
Semester Long Project	Music Record (6 Hrs) Music Sur Mix (4 Hrs) Pre-Dub (4 Hrs) Final Sur Mix (3 Hrs)	MP 225 Lab #1 (in E) Lab #2 (in E)	Team of 2 / 3 Hrs Team of 2 / 3 Hrs
No Teams / Individual Mix		MP 340 Engineer to be assigned to assist on at least 1 Lab	
MTEC P321 Foley ADR Music Surround	(Teams of 2 / 3 Hrs) (Teams of 2 / 3 Hrs) (Teams of 2 / 4 Hrs) (Teams of 2 / 6 Hrs)	MP 212 Please review Booking Map for Studio use Lab #1 Lab #2 Lab #3 Lab #4	Team of 2 / 3 Hrs Team of 2 / 3 Hrs Team of 2 / 3 Hrs Team of 2 / 3 Hrs
MTEC 420 Weekly Labs	3 hours ea.	MP 211 Please review Booking Map for Studio use Lab #1 Lab #2 Lab #3 Lab #4	Team of 3 / 4 Hrs Team of 3 / 3 Hrs Team of 3 / 3 Hrs Team of 3 / 3 Hrs
		MP 341 Weekly labs Every other week	2 hours per student
		MP 241 Weekly Labs	2 hour ea.